

Dynamic Types

CS 152 (Spring 2020)

Harvard University

Thursday, April 23, 2020

Today, we will learn about

- ▶ Error propagation
- ▶ Exception handling
- ▶ Contracts

Error-propagation semantics

Error-propagation semantics (syntax)

$$e ::= x \mid \lambda x. e \mid e_1 e_2 \mid n \mid e_1 + e_2 \mid \text{Err}$$
$$v ::= n \mid \lambda x. e \mid \text{Err}$$

Error-propagation semantics

$$E ::= E e \mid v E \mid E + e \mid v + E$$

$$\frac{e \longrightarrow e'}{E[e] \longrightarrow E[e']} \quad \frac{}{(\lambda x. e) v \longrightarrow e\{v/x\}} \quad v \neq \text{Err}$$

$$\frac{}{n_1 + n_2 \longrightarrow n} \quad n = n_1 + n_2$$

$$\frac{}{v_1 v_2 \longrightarrow \text{Err}} \quad v_1 \neq \lambda x. e$$

$$\frac{}{v_1 + v_2 \longrightarrow \text{Err}} \quad v_1 \text{ or } v_2 \text{ not an integer}$$

Error-propagation semantics (propagation)

$$\dots \frac{}{(\lambda x. e) \text{Err} \longrightarrow \text{Err}} \dots$$

Error-propagation semantics (example)

$42 + ((\lambda f. \lambda n. f (n + 3)) (\lambda x. x) (\lambda x. x))$
 $\longrightarrow 42 + ((\lambda n. (\lambda x. x) (n + 3)) (\lambda x. x))$
 $\longrightarrow 42 + ((\lambda x. x) ((\lambda x. x) + 3))$
 $\longrightarrow 42 + ((\lambda x. x) \text{Err})$
 $\longrightarrow 42 + \text{Err}$
 $\longrightarrow \text{Err}$

Dynamic Types

$e ::= \dots \mid \text{true} \mid \text{false} \mid \text{if } e_1 \text{ then } e_2 \text{ else } e_3$

$\mid \text{is_int? } e \mid \text{is_fun? } e \mid \text{is_bool? } e$

$v ::= \dots \mid \text{true} \mid \text{false}$

$E ::= \dots \mid \text{if } E \text{ then } e_2 \text{ else } e_3$

$\mid \text{is_int? } E \mid \text{is_fun? } E \mid \text{is_bool? } E$

Dynamic Types Semantics (...)

$$\frac{}{\text{if true then } e_2 \text{ else } e_3 \longrightarrow e_2}$$
$$\frac{}{\text{if false then } e_2 \text{ else } e_3 \longrightarrow e_3}$$
$$\frac{}{\text{if } v \text{ then } e_2 \text{ else } e_3 \longrightarrow \text{Err}} \quad v \neq \text{true and } v \neq \text{false}$$

Dynamic Types Semantics (...)

$$\frac{}{\text{is_int? } n \longrightarrow \text{true}}$$

$$\frac{}{\text{is_int? } v \longrightarrow \text{false}} \quad v \text{ not an integer and } v \neq \text{Err}$$

Dynamic Types Semantics (...)

$$\frac{}{\text{is_fun? } \lambda x. e \longrightarrow \text{true}}$$
$$\frac{}{\text{is_fun? } v \longrightarrow \text{false}} \quad v \neq \lambda x. e \text{ and } v \neq \text{Err}$$

Dynamic Types Semantics (...)

$$\frac{}{\text{is_bool? } v \longrightarrow \text{true}} \quad v = \text{true} \text{ or } v = \text{false}$$
$$\frac{}{\text{is_bool? } v \longrightarrow \text{false}} \quad v \notin \{\text{true}, \text{false}, \text{Err}\}$$

Dynamic Types Semantics (Error-Propagation Rules)

$$\frac{}{\text{is_int? Err} \longrightarrow \text{Err}}$$
$$\frac{}{\text{is_fun? Err} \longrightarrow \text{Err}}$$
$$\frac{}{\text{is_bool? Err} \longrightarrow \text{Err}}$$

Alternative Error-Propagation Rule

$$\frac{e \longrightarrow \text{Err}}{E[e] \longrightarrow \text{Err}}$$

Exception handling

Exception handling

$$e ::= \dots \mid \text{try } e_1 \text{ catch } x. e_2 \mid \text{raise } e$$
$$v ::= \dots \mid \text{Err } v$$
$$E ::= \dots \mid \text{try } E \text{ catch } x. e_2 \mid \text{raise } E$$

Exception handling

$$\frac{}{\text{raise } v \longrightarrow \text{Err } v} \quad v \neq \text{Err } v'$$

$$\frac{}{\text{raise } (\text{Err } v) \longrightarrow \text{Err } v}$$

$$\frac{}{\text{try Err } v \text{ catch } x. e_2 \longrightarrow e_2\{v/x\}}$$

$$\frac{}{\text{try } v \text{ catch } x. e_2 \longrightarrow v} \quad v \neq \text{Err } v'$$

Exception handling

- ▶ 0: a non-function value was applied
- ▶ 1: a non-integer value was used as an operand for addition
- ▶ 2: a non-boolean value was used as the test for a conditional

Exception handling

$$\frac{}{v_1 \ v_2 \longrightarrow \text{Err } 0} \quad v_1 \neq \lambda x. e \text{ and } v_1 \neq \text{Err } v$$

$$\frac{}{(\text{Err } v_1) \ v_2 \longrightarrow \text{Err } v_1}$$

Exception handling

$$\frac{}{v_1 + v_2 \longrightarrow \text{Err } 1} *$$

* v_1 or v_2 not an integer and
 $v_1 \neq \text{Err } v$ and $v_2 \neq \text{Err } v'$

$$\frac{}{(\text{Err } v_1) + v_2 \longrightarrow \text{Err } v_1}$$

$$\frac{}{n_1 + \text{Err } v \longrightarrow \text{Err } v}$$

Exception handling

if v then e_2 else $e_3 \longrightarrow \text{Err } 2$ *

* $v \neq \text{true}$ and $v \neq \text{false}$ and
 $v \neq \text{Err } v'$

if $\text{Err } v$ then e_2 else $e_3 \longrightarrow \text{Err } v$

Exception handling: Example program

```
let foo = λx. if is_int? x then x + 7 else raise (x + 1)
in foo (λy. y)
```

Contracts

Contracts: prelude example

let *double* = $\lambda f. f (f 0)$ in

let *pos* = $\lambda i. \text{if } i < 0 \text{ then false else true}$ in

double pos

Contracts: prelude example running

double pos

→ *pos* (*pos* 0)

→* *pos* true

→ if true < 0 then false else true

→* Err 1

Contracts: prelude example, defensive

```
let double =  $\lambda f$ . if is_fun? f then
  let x = f 0 in
  let y = f (if is_int? x then x else raise 1) in
  if is_int? y then y else raise 1
  else raise 0 in
let pos =  $\lambda i$ . if i < 0 then false else true in
double pos
```

Contracts

$$\begin{aligned} e &::= \dots \mid e_1 \longmapsto e_2 \mid \text{monitor}(e_1, e_2) \\ v &::= \dots \mid v_1 \longmapsto v_2 \mid \text{monitor}(v, v_1 \longmapsto v_2) \\ E &::= \dots \mid E \longmapsto e \mid v \longmapsto E \\ &\quad \mid \text{monitor}(e, E) \mid \text{monitor}(E, v) \end{aligned}$$

We also define a syntactic category to allow us to determine when a value is a function, or, a monitored function (with possibly many monitors wrapped around it.)

$$f ::= \lambda x. e \mid \text{monitor}(f, v_1 \longmapsto v_2)$$

Contracts

When we have a function application $f v'$ (where either f is a function, or a monitored function), we first make sure that argument v' passes contract v_1 (using $\text{monitor}(v', v_1)$), apply the function to the result, and make sure that the result of the function application will have contract v_2 called on it ($\text{monitor}((f (\text{monitor}(v', v_1))), v_2)$).

$$\frac{(\text{monitor}(f, v_1 \mapsto v_2)) v' \longrightarrow}{\text{monitor}((f (\text{monitor}(v', v_1))), v_2)}$$

Contracts

We also have rules to handle function application when the left operand is not a function or a monitored function, and also to handle flat contracts.

$$\frac{}{(\text{monitor}(v, v_1 \mapsto v_2)) v' \longrightarrow \text{raise } 3} *$$

* v is not a function or a monitored function

$$\frac{}{\text{monitor}(v, v') \longrightarrow \text{if } v' v \text{ then } v \text{ else raise } 3} *$$

* $v' \neq v_1 \mapsto v_2$

Contracts: Error Propagation Rules

$$\frac{}{(\text{Err } v \mapsto e) \longrightarrow \text{Err } v}$$

$$\frac{}{(e \mapsto \text{Err } v) \longrightarrow \text{Err } v}$$

$$\frac{}{\text{monitor}(\text{Err } v, e) \longrightarrow \text{Err } v}$$

$$\frac{}{\text{monitor}(e, \text{Err } v) \longrightarrow \text{Err } v}$$

Contracts: example

```
let double = monitor( $\lambda f. f (f 0)$ ,  
  (is_int?  $\mapsto$  is_int? )  $\mapsto$  is_int? ) in  
let pos = monitor( $\lambda i. \text{if } i < 0 \text{ then false else true,}$   
  is_int?  $\mapsto$  is_bool? ) in  
double pos
```