Introduction CS 152 (Spring 2022)

Harvard University

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#### Programming Languages

- More than a catalog of languages and what they can be used for.
- In this class: foundations of programming languages, the underlying concepts and principles that go into designing and implementing programming languages.
- How can you learn new languages? How can you design effective languages?

# Why?

- give you the concepts to more easily learn new languages
- ... and to design and implement new languages
- golden age of PL
- elegant math

# Cool: Type safety

Rust is memory safe (no deferencing of null pointers, no dangling pointers), but performance is comparable to C and C++. Lots of memory checking is done statically. Achieves this using a sophisticated type system, with parametric polymorphism and linear types. All at compile time, with no run-time overhead.

#### Cool: Certified compilers

#### Cool: Program Synthesis

#### Cool: Program Verification

# Cool: Differentiable Programming

# ToC

#### semantics

- Iambda calculus
- types
- reasoning about programs
- misc. topics

#### Semantics of Programming Languages

Give mathematical meaning to programs.

## Why mathematical?

- Less ambiguous.
- More concise.
- Formal arguments.

#### Semantics

#### Styles of Semantics

Operational Semantics Denotational Semantics Axiomatic Semantics Algebraic Semantics

#### **Operational Semantics**

Small-Step Large-Step

#### Small-Step Operational Semantics

step from configuration to configuration:

$$c_0 \longrightarrow c_1 \longrightarrow \ldots \longrightarrow c_n$$

#### Large-Step Operational Semantics

#### one step from initial configuration to final answer:

 $c \Downarrow a$ 

#### **Denotational Semantics**

#### interpret in mathematical domain

# $$\label{eq:entropy} \begin{split} & [[term]] = number \\ & [[e_1 + e_2]] = [[e_1]] + [[e_2]] \end{split}$$

. . .

#### **Axiomatic Semantics**

#### $\{Pre\} \ c \ \{Post\}$

# Algebraic Semantics

 $x, y, z \in Var$  $n, m \in Int$  $e \in Exp$ 

#### $x, y, z \in Var$

# **Var** is the set of program variables (e.g., foo, bar, baz, i, etc.).

#### $n,m\in \mathsf{Int}$

# **Int** is the set of constant integers (e.g., 42, -40, 7).

#### $e \in \mathbf{Exp}$

# **Exp** is the domain of expressions, which we specify using a BNF (Backus-Naur Form) grammar.

## Simple Expressions

$$e ::= x \ \mid n \ \mid e_1 + e_2 \ \mid e_1 imes e_2$$

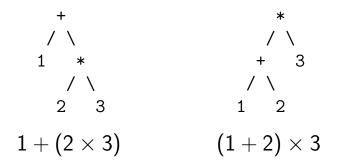
 $1+2 \times 3$ 

#### 1+2 imes 3

# $1 + (2 \times 3) \qquad (1+2) \times 3$

 $1+2 \times 3$ / \ 1 \* /\ 2.3  $1 + (2 \times 3)$  $(1+2) \times 3$ 

1+2 imes 3



Def. and Use of Abstract Syntax

in OCamlin Coq